

Solution for assignment 13:

$$(d\vec{r})^2 = (dx)^2 + (dy)^2 + (dz)^2 \quad (1)$$

$$= (d\rho)^2 + \rho^2(d\phi)^2 + (dz)^2 \quad (2)$$

$$= (dr)^2 + r^2 \sin^2 \theta (d\phi)^2 + r^2(d\theta)^2 \quad (3)$$

$$(\vec{v})^2 = (\dot{x})^2 + (\dot{y})^2 + (\dot{z})^2 \quad (4)$$

$$= (\dot{\rho})^2 + \rho^2(\dot{\phi})^2 + (\dot{z})^2 \quad (5)$$

$$= (\dot{r})^2 + r^2 \sin^2 \theta (\dot{\phi})^2 + r^2(\dot{\theta})^2 \quad (6)$$

Locally orthonormal unit vectors are given by

$$\hat{\rho} = \cos(\phi) \hat{x} + \sin(\phi) \hat{y} \quad (7)$$

$$\hat{\phi} = -\sin(\phi) \hat{x} + \cos(\phi) \hat{y} \quad (8)$$

$$\hat{r} = \sin(\theta) \hat{\rho} + \cos(\theta) \hat{z} = \sin(\theta) \cos(\phi) \hat{x} + \sin(\theta) \sin(\phi) \hat{y} + \cos(\theta) \hat{z} \quad (9)$$

$$\hat{\theta} = \cos(\theta) \hat{\rho} - \sin(\theta) \hat{z} = \cos(\theta) \cos(\phi) \hat{x} + \cos(\theta) \sin(\phi) \hat{y} - \sin(\theta) \hat{z} \quad (10)$$

Usefull is table 1 of dot products between the Cartesian and the new, local orthonormal unit vectors.

	\hat{x}	\hat{y}	\hat{z}
$\hat{\rho}$	$\cos \phi$	$\sin \phi$	0
$\hat{\phi}$	$-\sin \phi$	$\cos \phi$	0
\hat{r}	$\sin \theta \cos \phi$	$\sin \theta \sin \phi$	$\cos \theta$
$\hat{\theta}$	$\cos \theta \cos \phi$	$\cos \theta \sin \phi$	$-\sin \theta$

Table 1: Dot products between Cartesian and local orthonormal unit vectors.

The velocity vector is in Cartesian, cylindrical and spherical coordinates

$$\vec{v} = \dot{x} \hat{x} + \dot{y} \hat{y} + \dot{z} \hat{z} \quad (11)$$

$$= \dot{\rho} \hat{\rho} + \rho \dot{\phi} \hat{\phi} + \dot{z} \hat{z} \quad (12)$$

$$= \dot{r} \hat{r} + r \sin(\theta) \dot{\phi} \hat{\phi} + r \dot{\theta} \hat{\theta} \quad (13)$$

Application (Landau-Lifshitz, p.21, Problems 1 and 2): Cartesian angular momentum components and angular momentum squared in cylindrical and spherical coordinates.

Vector products between cylindrical unit vectors:

$$\hat{\rho} \times \hat{\phi} = \hat{z}, \quad \hat{\phi} \times \hat{z} = \hat{\rho}, \quad \hat{z} \times \hat{\rho} = \hat{\phi} \quad (14)$$

Angular momentum in cylindrical coordinates:

$$\vec{M} = m \vec{r} \times \vec{v} = m (\rho \hat{\rho} + z \hat{z}) \times (\dot{\rho} \hat{\rho} + \rho \dot{\phi} \hat{\phi} + \dot{z} \hat{z}) \quad (15)$$

$$= m (\rho^2 \dot{\phi} \hat{z} - \rho \dot{z} \hat{\phi} + z \dot{\rho} \hat{\phi} - z \rho \dot{\phi} \hat{\rho}) \quad (16)$$

$$= m (-z \rho \dot{\phi} \hat{\rho} + (z \dot{\rho} - \rho \dot{z}) \hat{\phi} + \rho^2 \dot{\phi} \hat{z}) \quad (17)$$

Therefore,

$$\vec{M}^2 = M^2 = m^2 \rho^2 \dot{\phi}^2 (\rho^2 + z^2) + m^2 (z \dot{\rho} - \rho \dot{z})^2 \quad (18)$$

Vector products between spherical unit vectors:

$$\hat{\phi} \times \hat{r} = \hat{\theta}, \quad \hat{r} \times \hat{\theta} = \hat{\phi}, \quad \hat{\theta} \times \hat{\phi} = \hat{r} \quad (19)$$

Angular momentum in spherical coordinates:

$$\vec{M} = m \vec{r} \times \vec{v} = m r \hat{r} \times (\dot{r} \hat{r} + r \sin(\theta) \dot{\phi} \hat{\phi} + r \dot{\theta} \hat{\theta}) \quad (20)$$

$$= m r^2 (\dot{\theta} \hat{\phi} - \sin(\theta) \dot{\phi} \hat{\theta}) \quad (21)$$

Therefore,

$$\vec{M}^2 = M^2 = m^2 r^4 (\dot{\theta}^2 + \dot{\phi}^2 \sin^2 \theta) \quad (22)$$

Now use $M_x = \vec{M} \cdot \hat{x}$ and so on.

Cylindrical coordinates:

$$M_x = \vec{M} \cdot \hat{x} = m (\rho \dot{z} - z \dot{\rho}) \sin \phi - m \rho z \dot{\phi} \cos \phi \quad (23)$$

$$M_y = \vec{M} \cdot \hat{y} = -m (\rho \dot{z} - z \dot{\rho}) \cos \phi - m \rho z \dot{\phi} \sin \phi \quad (24)$$

$$M_z = \vec{M} \cdot \hat{z} = m \rho^2 \dot{\phi} \quad (25)$$

Spherical coordinates:

$$M_x = \vec{M} \cdot \hat{x} = -m r^2 (\dot{\theta} \sin \phi + \dot{\phi} \sin \theta \cos \theta \cos \phi) \quad (26)$$

$$M_y = \vec{M} \cdot \hat{y} = m r^2 (\dot{\theta} \cos \phi - \dot{\phi} \sin \theta \cos \theta \sin \phi) \quad (27)$$

$$M_z = \vec{M} \cdot \hat{z} = m r^2 (\dot{\theta}^2 + \dot{\phi}^2 \sin^2 \theta) \quad (28)$$