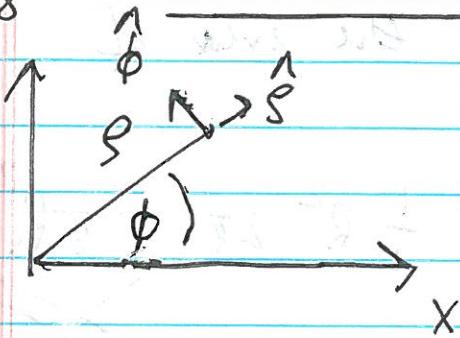


Book

P. 98

## Cylindrical Coordinates

CC ①



$$x = s \cos \phi$$

$$y = s \sin \phi, z = z$$

Local orthonormal unit vectors  $\hat{e}_s, \hat{\phi}, \hat{z}$   
 (depend on position), And fixed  $\hat{z}$ .  
 Global

Position vector:  $\vec{r} = s \hat{s} + z \hat{z}$

General vector:  $\vec{A} = A_s \hat{s} + A_\phi \hat{\phi} + A_z \hat{z}$

with  $A_s = \vec{A} \cdot \hat{s}$ ,  $A_\phi = \vec{A} \cdot \hat{\phi}$ ,  $A_z = \vec{A} \cdot \hat{z}$

$$d\vec{r} = \hat{s} ds + \hat{\phi} s d\phi + \hat{z} dz$$

$$(d\vec{r})^2 = (ds)^2 = (ds)^2 + s^2 (d\phi)^2 + (dz)^2$$

as  $\hat{s} \cdot \hat{\phi} = 0 = \hat{s} \cdot \hat{z} = \hat{\phi} \cdot \hat{z}$

$$\hat{s} \cdot \hat{s} = \hat{\phi} \cdot \hat{\phi} = \hat{z} \cdot \hat{z} = 1$$

Nabla Operator:  $\vec{\nabla} = \hat{s} \frac{\partial}{\partial s} + \frac{\hat{\phi}}{s} \frac{\partial}{\partial \phi} + \hat{z} \frac{\partial}{\partial z}$

$$\vec{V} = \frac{d\vec{r}}{dt} = \hat{s} \dot{s} + \hat{\phi} s \dot{\phi} + \hat{z} \dot{z} \quad \text{velocity}$$

divide by

CC 1'

Area element in x-y plane:

$$d\vec{r} = \hat{s} ds \times \hat{s}\phi d\phi = s ds d\phi \hat{z}$$

$$da = ds (s d\phi)$$

$$d^3x = ds (s d\phi) dz$$

Volume  
element

CC ②

Complicated (but instructive!?)

derivation of the expression for  $\vec{v}$

$$\vec{r} = \frac{d\vec{r}}{dt} = \frac{d}{dt} (s \hat{s} + z \hat{z})$$

$$= \dot{s} \hat{s} + s \frac{d\hat{s}}{dt} + \dot{z} \hat{z} + z \cancel{\frac{d\hat{z}}{dt}} = 0 \text{ as } \hat{z} \text{ fixed}$$

Product Rule!

↑ New kid in town!

Elementary geometry:

$$\begin{aligned}\hat{s} &= \cos(\phi) \hat{x} + \sin(\phi) \hat{y} & \hat{s} &= \begin{pmatrix} \hat{s} \cdot \hat{x} & \hat{s} \cdot \hat{y} \\ \hat{s} \cdot \hat{y} & \hat{s} \cdot \hat{y} \end{pmatrix} \\ \hat{\phi} &= -\sin(\phi) \hat{x} + \cos(\phi) \hat{y} & \hat{\phi} &= \begin{pmatrix} \hat{\phi} \cdot \hat{x} & \hat{\phi} \cdot \hat{y} \\ \hat{\phi} \cdot \hat{y} & \hat{\phi} \cdot \hat{y} \end{pmatrix}\end{aligned}$$

Backward:

$$\begin{aligned}\hat{x} &= \cos(\phi) \hat{s} - \sin(\phi) \hat{\phi} \\ \hat{y} &= \sin(\phi) \hat{s} + \cos(\phi) \hat{\phi}\end{aligned}$$

$$\text{Now, } \dot{\hat{s}} = -\dot{\phi} \sin(\phi) \hat{x} + \dot{\phi} \cos(\phi) \hat{y}$$

$$= -\dot{\phi} \sin(\phi) \cos(\phi) \hat{s} + \dot{\phi} \sin^2(\phi) \hat{\phi}$$

$$+ \dot{\phi} \cos(\phi) \sin(\phi) \hat{s} + \dot{\phi} \cos^2(\phi) \hat{\phi} = \dot{\phi} \hat{\phi}$$

→ Example Kepler's 2. Law ( $\rightarrow$  ④).

CC ③

Gradient:  $\vec{\nabla} \psi = \frac{1}{r} \frac{\partial \psi}{\partial r} + \frac{1}{S} \frac{\phi}{S} \frac{\partial \psi}{\partial \phi} + \frac{1}{z} \frac{\partial \psi}{\partial z}$

Divergence:  $\vec{\nabla} \cdot \vec{A} =$

$$\hat{S} \frac{\partial}{\partial S} \left( \hat{S} A_S + \frac{1}{S} A_\phi + \frac{1}{z} A_z \right)$$

$$+ \frac{1}{S} \frac{\partial}{\partial \phi} ( \quad \quad \quad )$$

$$+ \frac{1}{z} \frac{\partial}{\partial z} ( \quad \quad \quad )$$

$$= \frac{\partial A_S}{\partial S} \quad \left( \text{as } \frac{\partial \hat{S}}{\partial S} = 0 = \frac{\partial \hat{\phi}}{\partial S} = \frac{\partial \hat{z}}{\partial S} \right)$$

$$+ \frac{\partial A_z}{\partial z} \quad \left( \frac{\partial \hat{z}}{\partial z} = 0 \text{ etc.} \right)$$

$$+ \left( \frac{1}{S} \frac{\partial \hat{S}}{\partial \phi} A_S + \frac{1}{S} \left( \frac{\partial \hat{\phi}}{\partial \phi} \right) A_\phi + \frac{1}{S} \frac{\partial A_\phi}{\partial \phi} \right) + 0$$

Now careful! Product Rule!

$$\frac{d \hat{S}}{d \phi} = -\sin(\phi) \hat{X} + \cos(\phi) \hat{Y} = \hat{\phi}$$

$$\frac{1}{S} \frac{\partial \hat{S}}{\partial \phi} A_S = \frac{A_S}{S}$$

CC (4)

$$\frac{d\vec{r}}{d\phi} = -\cos(\phi) \hat{x} - \sin(\phi) \hat{y}$$
$$= -\hat{s}$$

Collecting:  $\vec{\nabla} \cdot \vec{A} = \frac{\partial A_s}{\partial s} + \frac{A_s}{s} + \frac{1}{s} \frac{\partial A_\phi}{\partial \phi} + \frac{\partial A_z}{\partial z}$

$$= \frac{1}{s} \frac{\partial}{\partial s} (s A_s) + \frac{1}{s} \frac{\partial A_\phi}{\partial \phi} + \frac{\partial A_z}{\partial z}$$

---

Laplace Operator:

$$\vec{\nabla}^2 \psi = \vec{\nabla} \cdot \vec{\nabla} \psi = \frac{1}{s} \frac{\partial}{\partial s} \left( s \frac{\partial \psi}{\partial s} \right) + \frac{1}{s^2} \frac{\partial^2 \psi}{\partial \phi^2} + \frac{\partial^2 \psi}{\partial z^2}$$

as vector

---

Example (p. 104):

Area law of planetary motion from  
angular momentum conservation.

$$\vec{L} = m \vec{r} \times \vec{v}, \quad \frac{d\vec{L}}{dt} = 0 \Rightarrow$$

$\vec{L}$  constant vector. Choose  $\vec{L} = L \hat{z}$ .

perpendicularly  $\hat{z}$

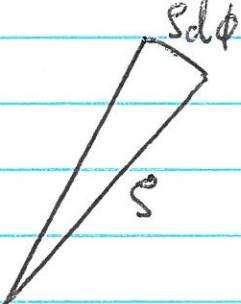
CC (5)

$$\begin{aligned} \vec{L} &= m (\vec{s}\vec{s} + \cancel{\vec{z}\vec{z}}) \times (\vec{s}\vec{s} + \vec{s}\vec{\phi}\vec{\phi} + \cancel{\vec{z}\vec{z}}) \\ &= m s^2 \vec{\phi} \vec{s} \times \vec{\phi} = m s^2 \vec{\phi} \vec{z} \\ &\uparrow \vec{s} \times \vec{s} = 0 \end{aligned}$$

$$L_z = m s^2 \vec{\phi} = \text{constant}$$

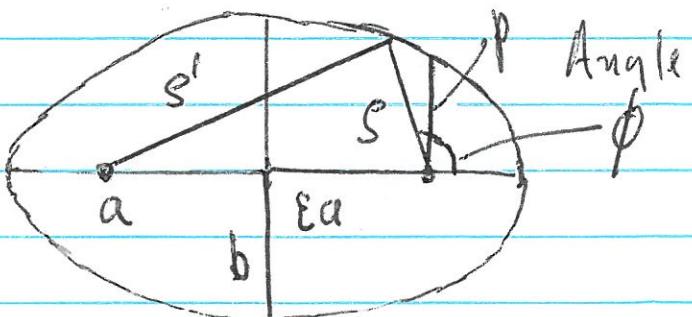
$$m s^2 d\phi = dt \times \text{constant}$$

$\frac{1}{2} s (s d\phi)$  area of infinitesimal triangle.



Ellipse:

2a major axis



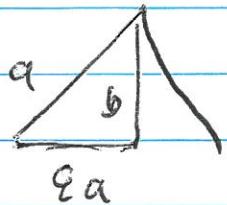
$s' + s = 2a$  orbit defines ellipse

$0 \leq e < 1$  eccentricity ( $e=0$  circle)

CC ⑥

$\pm a\epsilon$  focus points (foci)

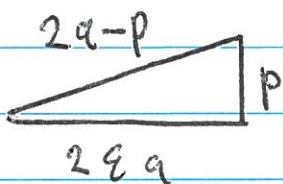
$p$  called "latus rectum"



$$(\epsilon a)^2 + b^2 = a^2$$

$$b^2 = a^2(1 - \epsilon^2)$$

$$b = a \sqrt{1 - \epsilon^2}$$



$$(2a - p)^2 = (2\epsilon a)^2 + p^2$$

$$4a^2 - 4ap + p^2 = 4\epsilon^2 a^2 + p^2$$

$$a - p = \epsilon^2 a$$

$$\underline{\underline{p = a(1 - \epsilon^2)}}$$

$$\vec{s}' = \epsilon a \vec{x} + \vec{s}$$

$$(\vec{s}')^2 = (2ax - \vec{s})^2 = 4\epsilon^2 a^2 + 4\epsilon a \vec{x} \cdot \vec{s} + \vec{s}^2$$

$$4a^2 - 4as + \vec{s}^2 = 4\epsilon^2 a^2 + 4\epsilon a \vec{x} \cdot \vec{s} + \vec{s}^2$$

$$+ \vec{s}^2$$

$$a - s = \epsilon^2 a + \epsilon s \cos \phi$$

$$s = a(1 - \epsilon^2) - \epsilon s \cos \phi$$

$$= p - \epsilon s \cos \phi$$

Ellipse in  
cylindrical  
coordinates.

Curl

$$\frac{\partial \hat{s}}{\partial \phi} = \hat{a}_\phi, \quad \frac{\partial \hat{\phi}}{\partial \phi} = -\hat{s}$$

CC (7)

and other

derivatives of cylindrical unit vectors with respect to cylindrical coordinates are all zero.

$$\nabla \times \vec{A} = \left( \hat{s} \frac{\partial}{\partial s} + \hat{\phi} \frac{\partial}{\partial \phi} + \hat{z} \frac{\partial}{\partial z} \right) \times \left( \hat{s} A_s + \hat{\phi} A_\phi + \hat{z} A_z \right)$$

$$= \hat{s} \times \hat{\phi} \frac{\partial A_\phi}{\partial s} + \hat{s} \times \hat{z} \frac{\partial A_z}{\partial s}$$

$$+ \frac{\hat{\phi}}{s} \times \hat{s} \frac{\partial A_s}{\partial \phi} + \frac{\hat{\phi}}{s} \times \frac{\partial \hat{\phi}}{\partial \phi} A_\phi + \frac{\hat{\phi}}{s} \times \hat{z} \frac{\partial A_z}{\partial \phi}$$

$$+ \frac{\hat{z}}{2} \times \hat{s} \frac{\partial A_s}{\partial z} + \frac{\hat{z}}{2} \times \hat{\phi} \frac{\partial A_\phi}{\partial z}$$

$$= \frac{1}{2} \frac{\partial A_\phi}{\partial s} - \frac{\hat{\phi}}{s} \frac{\partial A_z}{\partial s}$$

$$- \frac{\hat{z}}{s} \frac{\partial A_s}{\partial \phi} + \frac{\hat{z}}{s} A_\phi + \frac{\hat{s}}{s} \frac{\partial A_z}{\partial \phi}$$

$$+ \hat{\phi} \frac{\partial A_s}{\partial z} - \frac{\hat{z}}{s} \frac{\partial A_\phi}{\partial z}$$

$$= \hat{s} \left( \frac{1}{s} \frac{\partial}{\partial \phi} A_z - \frac{\partial}{\partial z} A_\phi \right) + \hat{\phi} \left( \frac{\partial A_s}{\partial z} - \frac{\partial A_z}{\partial s} \right)$$

$$+ \frac{\hat{z}}{2} \left( \frac{1}{s} \frac{\partial}{\partial s} (s A_\phi) - \frac{1}{s} \frac{\partial}{\partial \phi} A_s \right)$$

Use:

100 (8)

$$\nabla \times \vec{A} = \begin{vmatrix} \hat{s} & \hat{\phi} & \hat{z} \\ \frac{\partial}{\partial s} & \frac{1}{s} \frac{\partial}{\partial \phi} & \frac{\partial}{\partial z} \\ A_s & A_\phi & A_z \end{vmatrix} + \frac{1}{s} A_\phi$$

instead of the (equivalent) equation  
in the book. Why? (p. 111, 2.26)

---

Metric for curved coordinates: (p. 115)

$$g_{ij} = \frac{\partial x_i}{\partial q_j} \frac{\partial x_j}{\partial q_i}$$

$$(ds)^2 = g_{ij} dq_i dq_j$$

Skip rest on curved coordinates:

Simpler cases (locally orthonormal) first! //